

## Trading Post

Players can sell materials to other players directly on their hub

**Intention :** emphasize players mutual aid, creating a market to trade gold against materials

**Player interest :** earning gold coins with excess materials they have AND buying materials they need from other players directly

- Trading post is in the player's Hub near the order board or in the Harbour
- Players can only buy materials they already had once to avoid breaking progression curve
- Trading Post's on sale materials should be shown to players before they visit a hub so they can choose depending on it as well
- Buying materials from another player's trading post earn players Social Points depending on the rarity of the material (to be defined)
- Players can only buy 3 times a day
- Once all stock is sold or removed, players have an 1 hour cooldown before putting another material on sale