

Player ID card

Players can have a personalized summary showing their pseudonym, their portrait and their progress through badges collections

Intention : Let players see a summary of another player's profile and progression to motivate themselves to reach the same progression or boast themselves on social media

Player interest : showing how much they've progressed through the game while showing off their personality through customized elements

Ref(s) : *Final Fantasy XIV's ID cards, Guardian Tales, Crusader's Quest, Honkai: Star Rail*

- Unlocks automatically when player finishes customizing their character between 01.01 & 01.02
- Does not need to be introduced to the player via a tutorial, self-explanatory
- Once unlocked, ID card is available by clicking on the Player Profile Picture in the upper left corner while in the hub (currently an empty space)
- Features the player's Pseudonym (only if they connect via Google Play/Game Center), their Player Profile Picture, their Badge Collections, and their visit and likes counters

Note: Visit / Likes counters are greyed out until the player unlocks social features by building the Community Center

Note: Badge Collections part should be labelled as such to indicate what badges are to the player

- Player Profile Picture is editable when tapping it
- Other player's ID card can be seen by tapping their portrait when choosing a destination in Hub Visits
- When checking another player's card, a button to visit their hub should be displayed

Examples :

