MC Upgrade design

Main character (/player) can create his own character to play.

The main character will gain skills points by completing a chapter on Dream Mode (after the cinematic of the dream chapter).

• Each chapter gives +2 skills points on a skill.

Main character will have **3 skills points** an all capacities, and will earn:

Chapter 1: +2 Mining

Chapter 2: +2 Building

Chapter 3: +2 Chopping

Chapter 4: +2 Crafting

Chapter 5: +2 Gathering

After completing all dream chapters, the main character will have 5 skills points on all capacities.

At the end of a chapter, the following UI opens:



The two gained skill points are highlighted (+add an animation when earning it).

^{*}Defined by designers.

^{*}Fighting skill is already at level 5 and will not be reinforced.